



V19.4.5  
Expressions

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## Expressions

The expression evaluator supports the following fundamental mathematical operations.

Basic operators:	<code>+, -, *, /, ^</code>
Functions:	<code>min, max, avg, sum, abs, ceil, floor, round, roundn, exp, log, log10, logn, root, sqrt, clamp, inrange, sgn, erf, erfc</code>
Trigonometry:	<code>sin, cos, tan, acos, asin, atan, atan2, cosh, cot, csc, sec, sinh, tanh, rad2deg, deg2rad, deg2grad, grad2deg, hyp</code>
Comparison:	<code>=, ==, &lt;&gt;, !=, &lt;, &lt;=, &gt;, &gt;=</code>
Boolean logic:	<code>and, or, xor, not, nand, nor, shr, shl, like</code>
Conditional:	<code>if-then-else</code>

### Types

The following are short examples of the types of mathematical expressions that can be parsed and evaluated.

#### numeric

<code>sqrt(1 - (x^2))</code>	Analogic → DOUBLE
<code>log10(-1, sin(2 * pi * x) + cos(y / 2 * pi), +1)</code>	Analogic → DOUBLE
<code>sin(2 * x)</code>	Analogic → DOUBLE
<code>if (((x + 2) == 3) and ((y + 5) &lt;= 9), 1 + w, 2 / z)</code>	Boolean/Analogic → DOUBLE
<code>if ((a or b) and c, 5, 2)</code>	Boolean/Analogic → INTEGER
<code>inrange(-2, m, +2) == if((-2 &lt;= m) and (m &lt;= +2)), 1, 0)</code>	Boolean → BOOLEAN
<code>((1/1)*(1/2)+(1/3))-(1/4)^(1/5)+(1/6)-((1/7)+(1/8)*(1/9))</code>	Analogic → DOUBLE
<code>a * exp(2 * t) + c</code>	Analogic → DOUBLE
<code>25x^5 - 35x^4 - 15x^3 + 40x^2 - 15x + 1</code>	Analogic → DOUBLE

#### strings

<code>x &lt;= 'abc123' and (y in 'AString') or ('1x2y3z' != z)</code>	String → BOOLEAN
<code>(x like '*123*')</code>	String → BOOLEAN

#### same result with different syntax allowed

<code>2x + 3y + 4z + 5w</code>	<code>2 * x + 3 * y + 4 * z + 5 * w</code>
<code>3(x + y) / 2 + 1</code>	<code>3 * (x + y) / 2 + 1</code>
<code>(x + y)3 + 1 / 4</code>	<code>(x + y) * 3 + 1 / 4</code>
<code>(x + y)z + 1 / 2</code>	<code>(x + y) * z + 1 / 2</code>
<code>sin(x/3.14)cos(2y) + 1</code>	<code>(sin(x / 3.14) * cos(2 * y) + 1</code>

#### notes

Instead of x, y, a, b, ecc... you have to imagine tags names from PLCs or other derived tags.

**e.g.** `('tag_a:5' * exp(2 * 'tag_b:23') + 'tag_c')`  
`('tag_a:4' and (('tag_b,5' or 'tag_c,10') and (not('tag_d') and 'tag_e:45')))`

### Parsing tag names used in derived variables or in other places

- Access to values which belong to an array of elements

`'pump_40:0'` it indicates the **element 0** of tag named `'pump_40'`

- Access to values which belong to a single element.

`'pump_40'` it indicates the **value** of tag named `'pump_40'`

This syntax always refers to the element number 0, even in presence of tag with multiple elements.

**IMPORTANT !** An expression can be both simple as a number, or complex as the functions above.

In other words, it means that everywhere it's needed, you can write a constant or a complex function.

You can write functions with many levels of brackets.

Example: `'(((TagF:5'^2) * cos(TagC:67')) / (TagA:0' + 2) - TagB')`

## Basic operators

+ Sum	Example: 'TagA:0' + 'TagB:3'
- Subtraction	Example: 'TagA:0' - 'TagB:3'
* Multiplication	Example: 'TagA:0' * 'TagB:3'
/ Division	Example: 'TagA:0' / 'TagB:3'
^ Exponent	Example: 'TagA:0'^2

## Functions

### min

Returns the minimum value among the supplied ones. Max 6 values at a time.

Example: `min('TagA', 'TagB:2', 'TagC:0', ...)`

### max

Returns the maximum value among the supplied ones. Max 6 values at a time.

Example: `max('TagA', 'TagB:2', 'TagC:0', ...)`

### avg

Returns the average value among the supplied ones. Max 6 values at a time.

Example: `avg('TagA', 'TagB:2', 'TagC:0', ...)`

### sum

Returns the sum of supplied values. Max 6 values at a time.

Example: `sum('TagA', 'TagB:2', 'TagC:0', ...)`

### abs

Returns the absolute value of the supplied one.

Example: `abs('TagA:2')`

### ceil

Rounds x upward, returning the smallest integral value that is not less than x.

Example: `ceil('TagA:2')`

### floor

Rounds x downward, returning the largest integral value that is not greater than x.

Example: `floor('TagA:2')`

### round

Returns the integral value that is nearest to x, with halfway cases rounded away from zero.

Example: `round('TagA:2')`

### roundn

Returns the float value that is nearest to x.n, where n are decimals you need, with halfway cases rounded away from zero.

Example: `roundn('TagA:2', 3)`

### exp

Returns the base-e exponential function of x, which is e raised to the power x:  $e^x$ .

Example: `exp('TagA:2')`

### log

The natural logarithm is the base-e logarithm: the inverse of the natural exponential function (exp).

Example: `log('TagA:2')`

#### `log10`

Returns the common (base-10) logarithm of x.

Example: `log10('TagA:2')`

#### `logn`

Returns the common (base-n) logarithm of x.

Example: `logn('TagA:2', 7)`

#### `sqrt`

Returns the square root of x.

Example: `sqrt(TagA:2)`

#### `clamp`

Return a value clamped within the given range.

Example: `clamp(-5.0, 'TagA:2', 5.0)`

#### `sgn`

Return -1 if the value is less than 0 otherwise it returns 1 if the value is greater than 0.

Example: `sgn('TagA:2')`

#### `erf`

Returns the error function value for x.

Example: `erf('TagA:2')`

#### `erfc`

Returns the complementary error function value for x.

Example: `erfc('TagA:2')`

## Trigonometry

#### `atan`

Returns the value of the arc tangent of x, expressed in radians.

Example: `atan('TagA:0')`

#### `asin`

Returns the value of the arc tangent of x, expressed in radians.

Example: `asin('TagA:0')`

#### `acos`

Returns the value of the arc cosine of x, expressed in radians.

Example: `acos('TagA:0')`

#### `tan`

Returns the tangent of an angle of x radians.

Example: `tan('TagA:0')`

#### `cos`

Returns the cosine of an angle of x radians.

Example: `cos('TagA:0')`

#### `sin`

Returns the sine of an angle of x radians.

Example: `sin('TagA:0')`

#### `atan2`

Returns the value of the arc tangent of y/x, expressed in radians.

Example: `atan2('TagA:0', 'TagB:0')`

### cosh

Returns the hyperbolic cosine of x radians.

Example: `cosh('TagA:0')`

### cot

Returns the cotangent of x radians.

Example: `cot('TagA:0')`

### sinh

Returns the hyperbolic sine of x radians.

Example: `sinh('TagA:0')`

### tanh

Returns the hyperbolic tangent of x radians.

Example: `tanh('TagA:0')`

### hyp

Returns the Hypotenuse of a right-angled triangle.

Example: `hyp('TagA:0', 'TagB:0')`

### rad2deg

Transforms rad to deg.

Example: `rad2deg('TagA:0')`

### deg2rad

Transforms deg to rad.

Example: `deg2rad('TagA:0')`

### grad2deg

Transforms grad to deg.

Example: `grad2deg('TagA:0')`

### deg2grad

Transforms deg to grad.

Example: `deg2grad('TagA:0')`

### csc

Cosecant.

Example: `csc('TagA:0')`

### sec

Secant.

Example: `sec('TagA:0')`

## Comparison

=

Returns 1 if the two values are equal.

Example: `('TagA:2' = 'TagB:3')`

<>

Returns 1 if the two values are not equal.

Example: `('TagA:2' <> 'TagB:3')`

<

Returns 1 if the first value is less than the second one.

Example: `('TagA:2' < 'TagB:3')`

<=

Returns 1 if the first value is equal to or less than the second one.

Example: ('TagA:2' <= 'TagB:3')

>

Returns 1 if the first value is greater than the second one.

Example: ('TagA:2' > 'TagB:3')

>=

Returns 1 if the first value is equal to or greater than the second one.

Example: ('TagA:2' >= 'TagB:3')

## Boolean logic

and

1 and 1 = 1

0 and 1 = 0

1 and 0 = 0

0 and 0 = 0

Example: 'TagA:0,2' and 'TagB:3'

or

1 or 1 = 1

0 or 1 = 1

1 or 0 = 1

0 or 0 = 0

Example: 'TagA:0,2' or 'TagB:3'

nand

1 and 1 = 0

0 and 1 = 1

1 and 0 = 1

0 and 0 = 1

Example: 'TagA,2' nand 'TagB:3'

nor

1 or 1 = 0

0 or 1 = 0

1 or 0 = 0

0 or 0 = 1

Example: 'TagA,2' nor 'TagB:3'

xor

1 or 1 = 0

0 or 1 = 1

1 or 0 = 1

0 or 0 = 0

Example: 'TagA,2' xor 'TagB:3'

not

Returns the opposite value of a boolean expression.

Example: not('TagA,2' and 'TagB:3')

shr

Returns the given value after a shift-right action of its original bits using the specified number of bits.

Example: shr('TagA:2', 2)

shl

Returns the given value after a shift-left action of its original bits using the specified number of bits.

Example: shl('TagB', 3)

### inrange

Returns 1 if the value is within the given range.

Example: `inrange(-10, 'TagA:23' , 10)`

### like - (string like mask) is case sensitive

Returns 1 if the string mask matches with the first string. \* and ? can be used as mask.

Example: `("TagA:0" like "*eScada*")`

### ilike - (string like mask) is not case sensitive

Returns 1 if the string mask matches with the first string. \* and ? can be used as mask.

Example: `("TagA:0" like "*eScada*")`

### in - (string1 in string2) is case sensitive

Returns 1 if the string1 is contained in string2.

Example: `("TagA:0" in "TagB:10")`

## Conditional

### if-then-else

Returns the value depending on the condition result.

Example: `if (('TagA:0' or 'TagB:3'), 'TagC:3' * 5, 'TagC:3' * 8)`

## Comments

C or C++ style comments can be used

examples:

```
/*  
    my own comment ....  
    bla, bla, bla ....  
*/
```

```
/* my own comment .... */
```

```
// my own comment ....
```

```
//  
// my own comment ....  
// bla, bla, bla ....  
//
```