



V19.4.5  
Drivers

eScada.Drivers.OpcUaTcp

**eScada.Drivers.OpcUaTcp**

( OPCUA – TCP Based transport )

**OS availability**

Windows, Linux, RaspBian

**Atomic data type**

Following OPCUA specifications for implemented data types.

**Documentation reference**<https://opcfoundation.org><https://github.com/OPCFoundation/UA-AnsiC-Legacy/releases>**Parameters available in every section**

Channel:	none	
Device:	Service end point	example: opc.tcp://192.168.1.105:49320
	Security mode	Multiple addresses can be expressed separated using , (comma)
	Network timeout [ms]	Anonymous, Login (not encrypted)
	Per-call timeot [ms]	
	Reconnect timeout [ms]	Waiting time before a reconnection after COMM break-down
	Device tag prefix	<b>(1)</b>
Group:	Device tag prefix	<b>(1)</b>
Tag:	none	

**(1)**

If your device uses a long prefix for tags addressing, instead of writing it each tag address, you can specify it in this parameter.

e.g. [|var|CODESYS Control for Raspberry Pi MC SL.Application.Constants](#)

**Remarks for devices**

The following attributes can be expressed for every device.

Bytes order actions	None, Swap bytes (little endians ↔ big endians adjustment)
String actions	None, Swap bytes in words

**Implemented data types**

OPCUA data type		Single element	HMI Array
<a href="#">Boolean</a>	single bit	Yes	Yes
<a href="#">Byte, SByte</a>	8 bit	Yes	Yes
<a href="#">UInt16, Int16</a>	16 bit	Yes	Yes
<a href="#">UInt32, Int32</a>	32 bit	Yes	Yes
<a href="#">UInt64, Int64</a>	64 bit	Yes	Yes
<a href="#">Float</a>	32 bit	Yes	Yes
<a href="#">Double</a>	64 bit	Yes	Yes
<a href="#">String</a>	1 byte per character	Yes	Yes
<a href="#">ByteString</a>	1 byte per character	Yes	Yes

OPCUA Arrays are supported

## Addressing

You can address every variable with a basic data type, using its node-id syntax

NodeId - XML Notation

The format of the node-id is:

ns=<namespaceIndex>;<identifiertype>=<identifier>

<namespace index>

The namespace index formatted as a base 10 number.

If the index is 0, then the entire "ns=0;" clause is omitted.

<identifier type>

A flag that specifies the identifier type. The flag has the following values:

Flag	Identifier Type
i	NUMERIC (UInteger)
s	STRING (String)
g	GUID not supported
b	Opaque/ByteString not supported

<identifier>

The identifier encoded as string. The identifier is formatted using the XML data type mapping for the identifier type. Note that the identifier may contain any non-null UTF8 character including whitespace.

### Examples

ns=2;s=Channel1.Device1.array\_double  
name-space index 2, string identifier

s=Channel1.Device1.tag  
name-space index 0, string identifier

ns=2;i=2048  
name-space index 2, numeric identifier

i=2048  
name-space index 0, numeric identifier

### remarks

Please you should refer to your device documentation in order to get information about the <namespace index> and <identifier> to use.

Variable type	Type	OPCUA type	Items
<b>Boolean</b> The number of items used declaring TAGs, must be a multiple of source PLC data size. Every group of booleans, must start from the first bit.			
Single bit	Bit	Boolean and all others numeric data type except for floating point	(C)
<b>Byte</b>			
Unsigned 8 bit	UInt8	Byte, SByte	(C)
Signed 8 bit	Int8		
<b>16 bit</b>			
Unsigned integer 16 bit	UInt16	UInt16, Int16	(C)
Signed integer 16 bit	Int16		
<b>32 bit</b>			
Unsigned integer 32 bit	UInt32	UInt32, Int32	(C)
Signed integer 32 bit	Int32		
Single precision 32 bit - ( IEEE 754 )	Float		
<b>64 bit</b>			
Unsigned integer 64 bit	UInt64	UInt64, Int64	(C)
Signed integer 64 bit	Int64		
Double precision 64 bit - ( IEEE 754 )	Double		
<b>Strings</b> String bytes can be interpreted as ASCII, UTF-7, UTF-8, UTF-16 or UTF-32 encoding			
Strings	String	String, ByteString	(C)
(C) It depends on how the OPCUA node is implemented on PLC side			

**Consecutive items**

The number of consecutive read/write items, depends on the device model.

Please have a look at 'Implemented data types' to understand which type of basic object can be addressed using array of items.