



eScada

v24.2.0  
Drivers

eScada.Drivers.ModbusRtu

**eScada.Drivers.ModbusRtu**

( for every device which support it )

**OS availability**

Windows, Linux, RaspBian

**Atomic data type**

Bit or 16 bit Word oriented protocol.

**Hardware and documentation reference**<http://www.modbus.org/>

Document specification V1.1b3

**Parameters available in every section**

Channel:	Serial mode COM Port	0=System (default) 1=RS232 2=RS485 Serial port name depending on OS type. e.g. Linux: /dev/ttyS0, /dev/ttyUSB0 e.g. Windows: COM1, COM3
	Baud rate	Communication baud-rate, eg. 9600, 38400, 19200, etc.
	Parity	N for none, E for even, O for odd
	Data bit	Allowed values are 5, 6, 7 and 8
	Data stop bit	Allowed values are 1 and 2
	Reconnect timeout [ms]	Waiting time before a re-connection after COMM break-down
	Response timeout [ms]	Timeout interval used to wait for a response.
	Byte timeout [usec]	Timeout interval between two consecutive bytes of the same message. -1 = disabled (DEFAULT)
Device:	Node ID Addressing mode Read - Retry value. Write - Retry value.	Slave ID number Addressing mode: 0 based, 1 based Retry value before getting COMM error. (0=no retry) Retry value before getting COMM error. (0=no retry)
Group:	none	
Tag:	Write only Write single register  Write single coil  Chunk mode  Bytes per chunk	Do not read this tag at all, only writing functions are allowed It forces to write a single array element using function 0x10 for multiple registers It forces to write a single array element using function 0x0F for multiple coils None, no chunks System, tries to use a default value for chunks size. Custom, permits to set a custom size for every chunk. Only with custom mode Amount of bytes, admitted by the protocol, for each communication frame to get or set data. It depends on the protocol and device you are using, please refer to the protocol documentation. 0=No data chunks used.

**Remarks for devices**

The following attributes can be expressed for each device.

Bytes order actions           None, Swap bytes order, Swap bytes order in DWords, Swap words order, Swap bytes order in DWords then words order

String actions                 None, Swap bytes in words

**Implemented Modbus codes**

Modbus code	Address syntax	Tag mode
<b>0x02</b> (read input status)	<b>IS</b> or <b>DI</b> or <b>1x</b>	Read only
<b>0x01</b> (read coil status) <b>0x0F</b> (force multiple coils) <b>0x05</b> (force single coil)	<b>CS</b> or <b>DO</b> or <b>0x</b>	Read Write
<b>0x04</b> (read input registers)	<b>IR</b> or <b>RI</b> or <b>3x</b>	Read only
<b>0x03</b> (read holding registers) <b>0x10</b> (preset multiple registers) <b>0x06</b> (preset single register)	<b>HR</b> or <b>RO</b> or <b>4x</b>	Read Write

**Not implemented Modbus codes**

Write and read data  
0x17 (write/read registers).

**How to express the address using a hexadecimal value**

You can express the address number as hex value by terminating the address with an H  
Example: **IR02A5H**

**Useful Linux commands**

COM List:                    dmesg | grep tty  
COM rights:                 sudo chmod a+rw /dev/ttyUSB0  
COM user info:             ls -l /dev/ttyUSB0  
COM add user:             sudo adduser *username* dialout (dialout is the default group)

**Addressing**

Variable type	Type	Address type	chunks	Items
<b>Boolean</b>				
Single bit	Bit	1x, 0x	NO	2000
<b>Byte</b> The number of items used declaring TAGs, must be a multiple of 2				
Unsigned 8 bit	UInt8	3x, 4x	NO	250
Signed 8 bit	Int8			
<b>16 bit</b>				
Unsigned integer 16 bit	UInt16	3x, 4x	YES	125
Signed integer 16 bit	Int16			
<b>32 bit</b>				
Unsigned integer 32 bit	UInt32	3x, 4x	YES	62
Signed integer 32 bit	Int32			
Single precision 32 bit - ( IEEE 754 )	Float			
<b>64 bit</b>				
Unsigned integer 64 bit	UInt64	3x, 4x	YES	31
Signed integer 64 bit	Int64			
Double precision 64 bit - ( IEEE 754 )	Double			
<b>Strings</b> The string length used declaring TAGs, must be a multiple of 2 String bytes can be interpreted as ASCII, UTF-7, UTF-8, UTF-16 or UTF-32 encoding				
Array of bytes	String	3x, 4x	YES	(A)
Array of bytes. (Siemens S7) Array of bytes. (AllenBradley style)	S7String ABString	3x, 4x	YES	(B)
(A) It depends on the strings length: e.g. if you want to read strings with a length of 20 chars each string, you can set a number of items of 250 / 20 = 12 consecutive items.				
(B) It depends on the strings length: e.g. if you want to read strings with a length of 20 chars each string, you can set a number of items of 250 / (20+2) = 11 consecutive items.				

**remark:**

When using chunks, there are no limits on the amount of items.

**S7 strings format**

They have got two bytes at the beginning.

The first byte is for max allowed string length, the second one is for the real string length.

These types of strings can be declared with a length of 255 bytes max.

**AB Strings format**

They have got one word (16 bit) at the beginning, it contains the string length.

**Consecutive items**

The number of consecutive read/write items could be different, because it depends on devices and other things.